Environmental Manager

The Environmental Manager is responsible for the day-to-day implementation and enforcement of the industrial pretreatment program. The enforcement responses initiated by the Environmental Manager are:

- Informal notices (written and verbal)
- Notices of violation
- Informal meetings
- Referrals to the Utilities Director for more severe enforcement responses
- Emergency Suspensions
- Referrals to the City Attorney for civil or criminal action
- Publication of users in significant non-compliance

Upon receiving the screening report from the Environmental Technician, the Environmental Manager will make a final determination regarding non-compliance and initiate enforcement action following the guidelines established in the Enforcement Response Plan. This may include making recommendations to the Utilities Director for escalated enforcement responses.

The Environmental Manager is responsible for evaluating the compliance status of industrial users in relation to the definition of Significant Noncompliance. Upon receiving the SNC evaluation from the Environmental Technician, the Environmental Manager will make a final determination of the status of the industrial user in relation to the definition of significant non-compliance. Any industrial user identified as being in significant non-compliance will be notified by formal letter. The Utilities Director will also be notified so that the industrial user can be included in the annual publication of SIUs in significant non-compliance.

Utilities Director:

The Utilities Director has the responsibility to monitor the actions of the Environmental Manager and to initiate escalating enforcement responses at the recommendation of the Environmental Manager. The enforcement responses initiated by the Utilities Director are:

- Consent orders
- Show cause hearings.
- Administrative compliance orders
- Cease and desist orders.
- Administrative fines
- Emergency suspensions
- Referrals to the City Attorney for civil or criminal action
- Termination of service